

APPENDIX

Discombobulation Challenge Ideas

Below are ideas for several of the challenges that you can look to for inspiration. Even though the player of the card makes the final decision, all players are encouraged to share their ideas when *Discombobulation* cards are played.

Ventriloquist Phrases

"How ya doing?"
 "I don't believe a word you're saying"
 "I'll be back"
 "You go girl!"
 "You are so hot!"

Impersonator

Valley girl
 Irish accent
 Mike Tyson
 Darth Vader
 Bluebeard the Pirate

Prop Comic

Keep's Hubs Hoop going
 Football mouth guard
 Catch flies with chopsticks
 Chew ten pieces of bubble gum
 Down a mug of root beer

"Can't we all just get along?"
 "Like, long and prosper"
 "Are we there yet?"
 "You talkin' to me?"
 "Ask not what your country can do for you..."

Lip
 Southern drawl
 Elvis
 Elmer Fudd
 Arnold Schwarzenegger

Wear a yoke
 Brush your teeth
 Balance a ball on your nose (like a circus seal)
 Look through a telescope
 Admire yourself with a hand mirror

6

Also from Continuum Games:

EXACT® CHANGE

Teach children to count money with a game the entire family can enjoy!

Exact Change® combines an excellent teaching lesson with fun, fast paced action the entire family can enjoy. The goal is to play all of your cards first. Each card contains a color and a type of currency (e.g. a dime). You can discard cards by matching the color of the last card played, by matching the currency value (play a penny on a penny), or by making EXACT CHANGE. Making exact change allows you to discard multiple cards that add up to the value of the last card played. If the last card played shows a quarter, you can make exact change by playing two dimes and a nickel...allowing you to discard three cards in one play!

Ages 6 and up, 2-6 players

Exact Change is the winner of multiple awards including:

- Parenting Media Award
- Creative Child Magazine Seal of Excellence
- The National Parenting Center Seal of Approval - 2000
- Dr. Toy's 100 Best

Available at: www.continuumgames.com

DISCOMBOBULATION

Ages 8 and up, 3-8 players

Object: The goal of each hand is to be the first to play all of your cards. When someone "goes out," all other players who still have cards score points. The player that has the least amount of points after three hands wins the game!

Types of Cards: 82 Number Cards; 8 Jump To Cards, 18 Discombobulation Cards

Getting Started: If players between 8-11 years old are participating in the game, remove the Discombobulation cards for ages 12+. The age is identified on each card. The person who owns the game deals the first hand. Deal 7 cards face down to each player. Remaining cards are placed face down to make the deck. The player to the left of the dealer plays first.

7

Pass a Law

Tap the deck before you draw
 Say "OH BOY" before you play a card
 High-five the player to your right if they play a Discombobulation card
 Tell the creator of the law that they are "Absolutely Stunning" before you draw a card
 Clap your hands before calling the count

Alias

Superheroes
 Star Trek characters
 Presidents
 Children's cereal mascots

Mr. List

NFL football teams
 States
 Dog breeds
 Prime time sitcoms

Maestro

Jingle Bells
 The National Anthem
 Mary Had a Little Lamb
 Yesterday

Seinfeld characters
 Seven dwarfs
 Guitar heroes
 American Idol contestants

American cars
 Fast food chains
 Ice cream flavors
 Soft drinks

I've Been Working on the Railroad
 You Are My Sunshine
 Silent Night
 Billie Jean

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A Greg Hughes Game